# **The 5 Dysfunctions** of an Agile Team

Symptoms to watch for and potential cures

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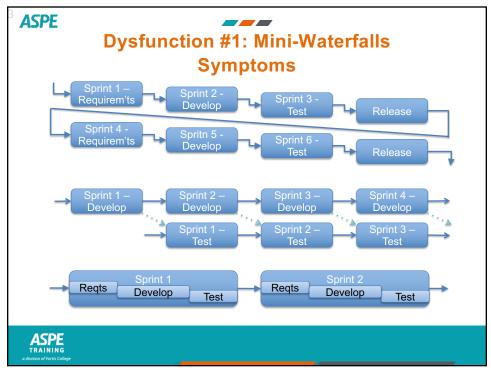


### The 5 Dysfunctions of an Agile Team

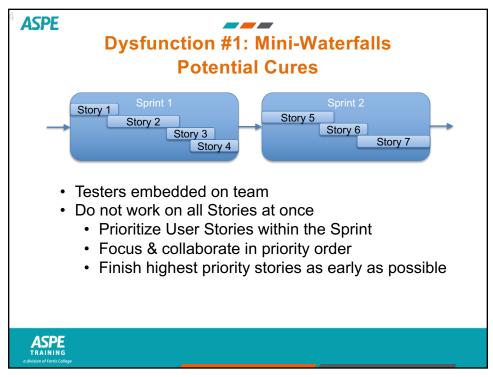
- 1. Mini-Waterfalls
- 2. The Growing Backlog Tsunami
- 3. Meddling Managers
- 4. The Missing Product Owner
- 5. The Ineffective Scrum Master



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## Dysfunction #2: The Growing Backlog Tsunami Symptoms

- Sprint Backlog not finished in Sprints
- Unfinished work always rolled into next Sprint
- · Each Sprint Backlog bigger than prior
- Negative impacts on
  - Team morale
  - Customer confidence



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### Dysfunction #2: The Growing Backlog Tsunami Potential Cures

Sprint Review

Explicitly address unfinished User Stories When is the best time to complete them?

Adapting to Change

Adjust the Product Backlog & Release Plan based on the team's actual Velocity

Sprint Planning

Estimate hours per task
Compare estimated totals to available hours in Sprint
(Individual and whole team)
Adjust Sprint plan to match team capacity



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### Dysfunction #3: Meddling Managers Symptoms

- Product Backlog changed by managers
- Sprint Plans dictated or changed by managers
- Team re-directed in mid-Sprint
- Team membership changed too often



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### Dysfunction #3: Meddling Managers Potential Cures

- Senior management support for Agile
  - Obtain a senior sponsor for Agile transformation
  - Publish expectations that managers will support Agile
  - · Require Agile status in regular manager reporting
  - Add Agile metrics to managers' annual evaluations
- Manager education (both senior and line)
  - Why Agile transformation is important
  - How Agile projects are different
  - How manager's behavior and expectations must change
  - · What managers must do to encourage Agile behavior



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## Dysfunction #4: The Missing Product Owner Symptoms

- Product Owner does not attend:
  - Project Kick-off
  - Building initial Product Backlog & Release Plan
  - Backlog Refinement
  - Sprint Planning
  - Sprint Review & Demo
- Product Owner not available to the team during the Sprint to
  - Answer questions
  - · View and give feedback on work being done
  - · Discuss problems that arise



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### Dysfunction #4: The Missing Product Owner Potential Cures

- Product Owner education
  - How Agile works
  - Product Owner responsibilities
- Get the right person, someone who is:
  - Willing and able to (in person or virtually):
    - Attend team meetings (prior page)
    - · Interact daily with the team
  - Knowledgeable about customer & user needs and priorities
  - Able to represent all stakeholders
  - Authorized to make decisions: Functionality and Acceptance (BA as quasi-Product Owner has no authority, but it can work)



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## Dysfunction #5: The Ineffective Scrum Master Symptoms

- Team effectiveness compromised by uncorrected issues:
  - Any of these 5 Dysfunctions of an Agile Team
  - A team member disregarding Agile Values & Principles
  - · A team member not cooperating with an Agile practice
  - A team member not performing as committed to the team
  - Team members working individually (not collaboratively)
  - Daily Scrum longer than 15 minutes
- Customer dissatisfied with team performance:
  - · Responsiveness to needs and priorities
  - Quality of the product



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### Dysfunction #5: The Ineffective Scrum Master Potential Cures

- Scrum Master education
  - How Agile works
  - Scrum Master responsibilities & techniques
  - Team leadership, facilitation, & negotiation skills
- Get the right person, someone who is:
  - · Committed full-time to the team
  - Aware of interpersonal dynamics
  - Confident of team leadership, facilitation, & negotiation skills
  - Able to lead by serving the team



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## BONUS! Dysfunction #6: Hand-offs to Testers Symptoms

- Lack of collaboration between Dev & Test:
  - Developers: "Testing isn't my job"
  - Testers don't know what's coming (or not coming)
  - Testers & Developers understand Stories differently
- Product Quality issues:
  - · Gaps in the testing
  - · Defects that can't be fixed quickly
- · Mini-Waterfalls



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### **BONUS! Dysfunction #6: Hand-offs to Testers Potential Cures**

- Establish Dev-Test Collaboration as the norm
  - Understanding Stories
  - Interacting with Product Owner
  - Designing the solution
  - Designing Testing (Unit, Story, Regression)
  - · Doing the testing
- Avoid Mini-Waterfalls



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- 5. The Ineffective Scrum Master
- 6. Hand-offs to Testers





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